

**With First Person Mode (FPM,) you can experience Enduvo and interact with models and 2D assets without a VR headset. This quick reference sheet provides an overview of how to use your mouse and keyboard to navigate Enduvo in First Person Mode.**

## STEP 1

Once you click play within a course, check the bottom right corner of the screen to ensure you are in FPM. Navigation controls will appear on the right side of the Enduvo screen. Use these controls to situate yourself in the center of the virtual classroom:

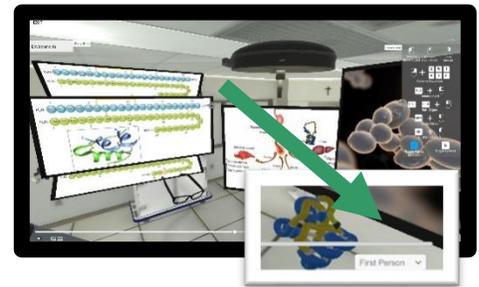
- Use the right-mouse button and roll bar on the mouse to navigate the classroom
- Make sure you are not positioned behind one of the assets (e.g., video, diagram, chart, etc.)
- Use the navigation key on the right side Enduvo for help

Once you situate yourself in the center of the classroom, press the play icon located on the bottom left corner of the Enduvo screen to start your lesson. Use the following tips to navigate within the virtual classroom.

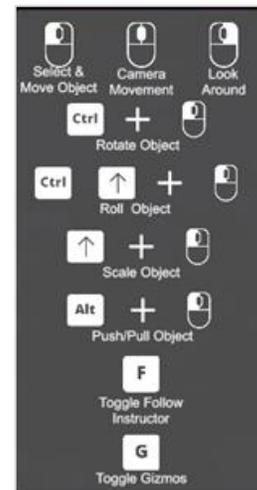
- **Left mouse** key placed on an asset or model allows you to move it around
- **Right mouse** key allows the user to look around the classroom
- The **roller bar** causes the user to move forward and backward
- **Control + left mouse key** rotates assets and models
- **Control + shift + left mouse key** while placed on asset or model rolls it over
- **Shift + left mouse key** makes assets and models larger and smaller
- **Alt + left mouse key** pushes or pulls an asset or model
- The **F key** allows you to follow the movement and gestures of the narrator
- The **G key** will add or remove the ability to use Gizmos

## HELPFUL HINTS

Check the bottom right corner of the screen to make sure you are in FPM.



Navigation controls will appear on the right side of the screen once in Enduvo.



**Enjoy learning in Enduvo!**

Find additional hints and best practices on our [support page](#).

Questions: please contact [support@enduvo.com](mailto:support@enduvo.com)